

UCOM

COCOON 951 CORDLESS PHONE



USER GUIDE 1.1



Before Initial use

Thank you for purchasing this new digital cordless telephone

Intended Purpose:

This product is intended to be connected indoor to a analogue telephone line.

You have acquired a Cocoon 951, which is a product made in accordance with the Digital Enhanced Cordless Telecommunications (DECT). DECT technology is characterized by high-security protection against interceptions as well as high-quality digital transmission. This telephone was designed for a wide range of applications. For example, this telephone can be used within a network of base units and handsets, constituting a telephone system which:

- Operates up to 4 handsets at one base unit.
- Allows an intercom between 2 handsets.
- Allows the operation of a handset at up to 4 base units.

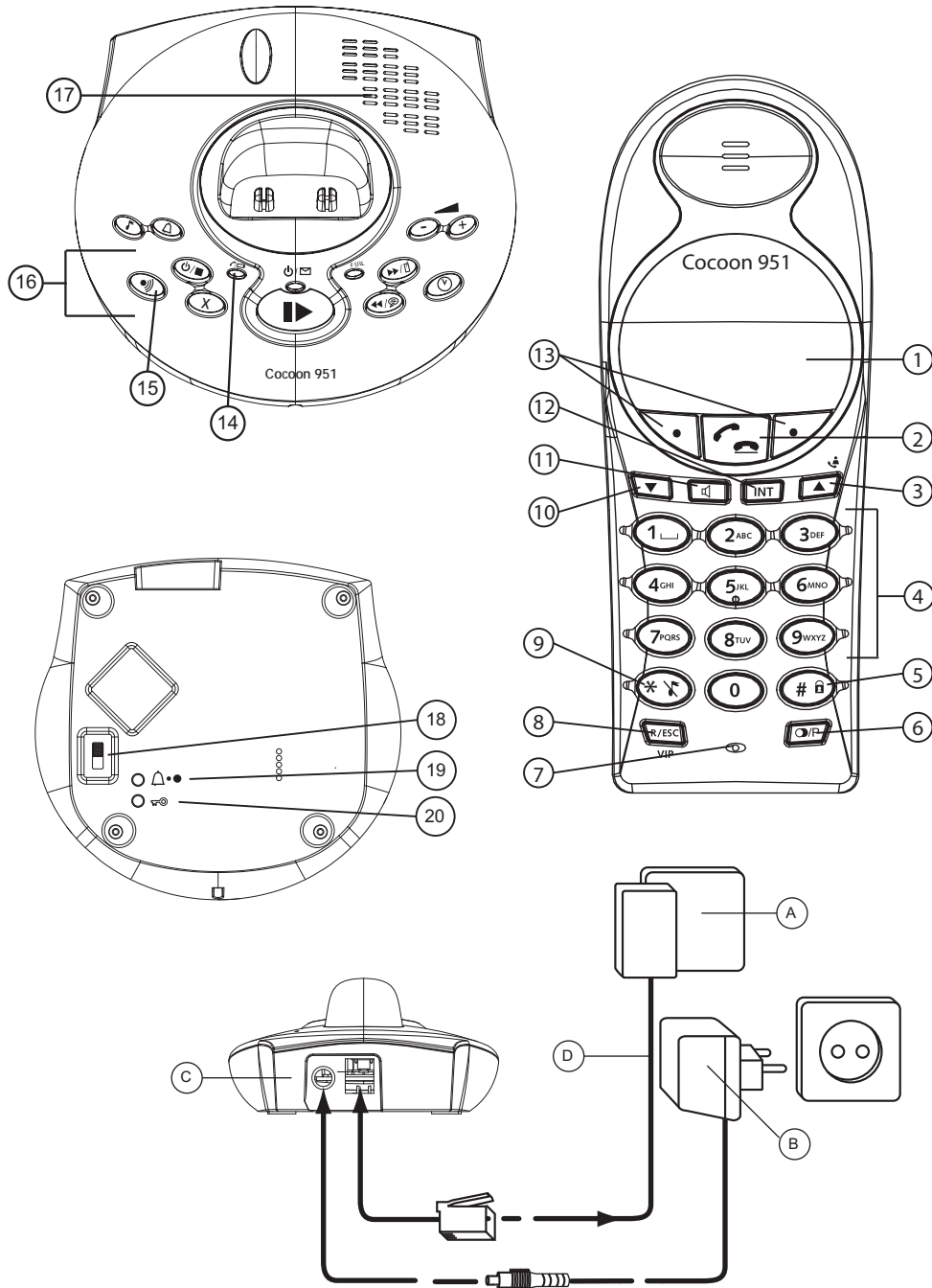
Caller ID is a network provider service. After subscribing to Caller ID, this phone will display the caller's phone number.

Important

To use 'Caller ID' (display caller), this service has to be activated on your phone line. Normally you need a separate subscription from your telephone company to activate this function. If you don't have the Caller ID function on your phone line, the incoming telephone numbers will NOT be shown on the display of your telephone.

The CE symbol indicates that the unit complies with the essential requirements of the R&TTE directive.

The features described in this manual are published with reservation to modifications.



1	Safety advice	4
2	Cleaning	5
3	Disposal of the device (environment)	5
4	Installation	6
4.1	Installing the base	6
4.2	Installing the batteries	6
5	Getting to know your telephone	7
5.1	Keys / LED	7
5.2	Navigating the menu	8
6	Handset operation	9
6.1	Turning the handset on / off	9
6.2	Setting the language	9
6.3	Making Calls	9
6.4	Receiving a Call	10
6.5	Redial list options	11
6.6	Activate/deactivate handsfree function	11
6.7	Out of range warning	11
6.8	Setting the speaker volume	11
6.9	Call duration indicator on the display	11
6.10	Turning off the microphone (mute)	12
6.11	Pause key	12
6.12	Locating a misplaced handset (paging)	12
6.13	Using the alphanumeric handset keypad	12
6.14	Setting the ring volume level on the handset	12
6.15	Setting the ringer melody on the handset	13
6.16	Locking the key pad	13
6.17	Turning key click on/off	13
6.18	Display contrast	14
6.19	Changing the handset name	14
6.20	Auto answer	14
7	Default handset settings (Handset reset)	14
8	Setting the clock and alarm	15
8.1	Date and time	15
8.2	Hour format	15
8.3	Using the alarm feature	15
9	The phone book	16
9.1	Adding a number and a name to the phone book	16
9.2	Looking up a number in the phone book	16
9.3	Changing a name or number in the phone book	16
9.4	Deleting name and number from the phone book	17
10	VIP list	17
10.1	Copy phonebook entries to the VIP list	17
10.2	Changing a ring tone for a VIP entry	17
10.3	Deleting an entry from the VIP list	17

11	Base operation	18
11.1	Setting the ring volume and melody of the base	18
11.2	The R key (flash)	18
11.3	Changing the PIN code (system pin code)	18
11.4	Setting the dialling mode	19
12	Additional handsets and bases	19
12.1	Adding a new handset	19
12.2	Removing a handset	19
12.3	Selecting a base unit	20
12.4	Using multiple handsets	20
13	Caller ID/CLIP	21
13.1	The Call List	22
13.2	Calling a number from the Call List	22
13.3	Storing a number from the Call List in the Phone Book	22
13.4	Deleting numbers from the Call List	23
14	Voice mail indicator	23
15	Answering Machine	23
15.1	Setting the internal voice prompt language	23
15.2	LED display	23
15.3	Answering machine key functions	24
15.4	Outgoing Messages	24
15.5	Turning Answering Machine On/Off	25
15.6	Setting Number of Rings	25
15.7	Checking Number of Rings	25
15.8	Setting Day and Time	26
15.9	Checking Day/Time	26
15.10	Programming the VIP Code	26
15.11	Operation	27
15.12	Recording a Memo	27
15.13	Playback of Incoming Messages and Memos	27
15.14	Erasing Messages	28
15.15	Memory Full	28
15.16	Remote Operation	28
15.17	Turning Answering Machine on remotely	29
16	Menu structure	30
17	Trouble shooting	31
18	Technical characteristics	32
19	Warranty	33
19.1	Warranty period	33
19.2	Warranty handling	33
19.3	Warranty exclusions	33
20	Service address and support	33
21	Declaration of Conformity and manufacturer	33

1 Safety advice

The following safety advice must always be followed before using electrical equipment. Please read carefully through the following information concerning safety and proper use. Make yourself familiar with all the functions of the equipment. Be careful to keep these advice notes and if necessary pass them on to a third party.

Electrical safety and protection:

- Do not operate the equipment if the mains plug, cable or the equipment itself is damaged.
- If the equipment is dropped, then it must be checked by an electrician before further use.
- Dangerous voltages are present inside the equipment. Never open the housing or insert objects through the ventilation holes.
- Do not allow liquids to get into the equipment. In case of emergency, pull out the plug from the socket.
- Similarly, if a fault develops during use or before you start to clean the equipment, pull the plug out of the socket.
- Do not touch the charger and plug contacts with sharp or metal objects.
- Do not carry out any modifications or repairs to the equipment yourself. Have repairs done to the equipment or the mains cable only by a specialist service centre. Unsatisfactory repairs can lead to considerable danger for the user.
- Children frequently underestimate the dangers associated with electrical equipment. Therefore you must never leave children unsupervised in the vicinity of electrical equipment.
- The equipment is not to be used in a damp room (e.g. bathrooms) or rooms where there is a lot of dust.
- Equipment connected to the mains during a thunderstorm can be damaged by lightning. Therefore you should pull the plug out of the mains socket during a storm.
- To completely disconnect the equipment from the electricity supply, the plug must be removed from the socket. When doing this always pull on the plug itself and never on the cable.
- Protect the mains cable from hot surfaces or other sources of damage and do not allow it to become constrained.
- Check the mains cable regularly for any damage.
- Unwind the mains cable completely before use.
- Make sure that the mains cable does not represent a trip hazard.
- The operation of some medical devices may be affected.
- The handset may cause an unpleasant buzzing sound in hearing aids.

Fire safety:

- The heat accumulated inside the equipment can lead to the defect and/or to the fire of the equipment. Do not expose this equipment therefore to extreme temperature like:
 - direct sun exposure and heater warmth
 - ventilation holes may not be covered

Danger of explosion:

- Never throw batteries in fire.

Poisoning danger:

- Keep batteries away from small children.

Note:

- Only use the charger plug supplied. Do not use other chargers, as this may damage the batteries cells.
- The wall outlet for the power supply must be close and accessible
- As this telephone cannot be used in case of a power cut, you should use a mains-independent telephone for emergency calls, e.g. a mobile phone.
- Only use rechargeable batteries of the same type. Place the batteries with correct polarity inside the battery compartment (polarity is marked inside the handset). Never use normal un rechargeable batteries!

2 Cleaning

Clean the telephone with a slightly damp cloth or with an anti-static cloth. Never use cleaning agents or abrasive solvents.

3 Disposal of the device (environment)



At the end of the product lifecycle, you should not throw this product into the normal household garbage but bring the product to a collection point for the recycling of electrical and electronic equipments. The symbol on the product, user guide and/or box indicate this.

Some of the product materials can be re-used if you bring them to a recycling point. By re-using some parts or raw materials from used products you make an important contribution to the protection of the environment.

Please contact your local authorities in case you need more information on the collection points in your area.

4 Installation

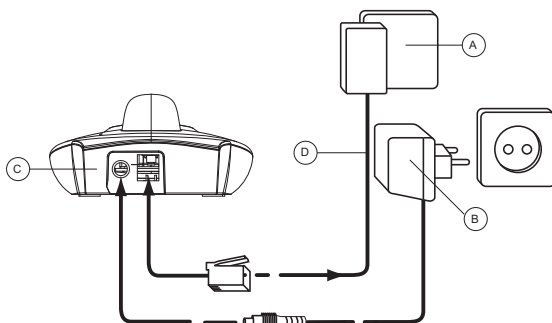


Before you use the telephone for the first time, you must first make sure the battery is charged. If you do not do this, the telephone will not work optimally.

4.1 Installing the base


For installation, do the following:

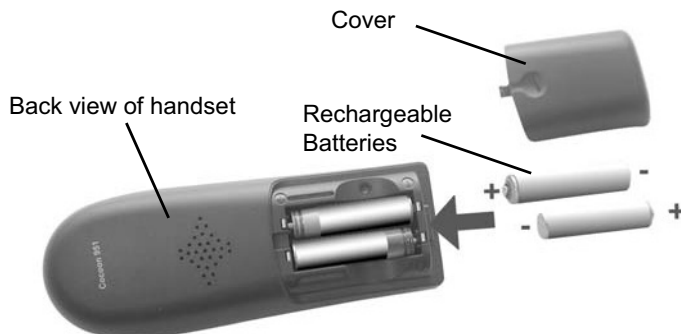
- Plug one end of the adaptor into the outlet and the other end into the adapter jack on the back of the base.
- Connect one end of the telephone cord with the wall phone jack and the other end to the back of the base.



- A. Telephone wall outlet
- B. Power cable
- C. Back view of base
- D. Telephone cord

4.2 Installing the batteries

- Open the battery compartment (see below).
- Insert the batteries **respecting the (+ and -) polarity**.
- Close the battery compartment.
- Leave the handset on the base unit for 16 hours. The Line/Handset indicator  (LED) 14 on the base unit will light up.

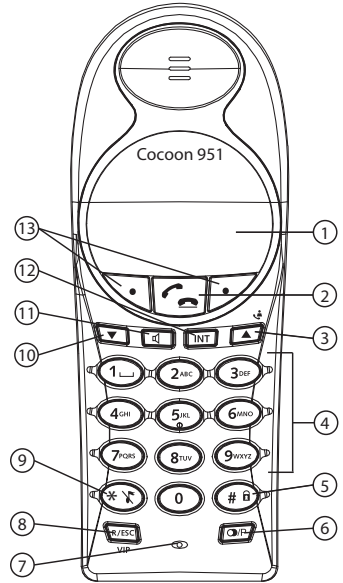


5 Getting to know your telephone

5.1 Keys / LED

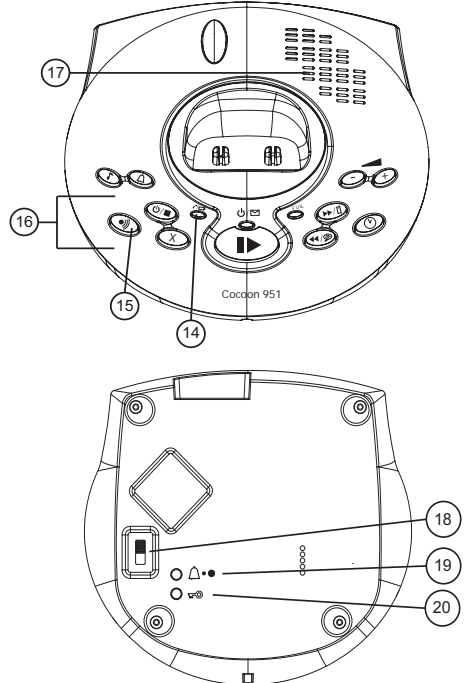
Handset

1. Display
2. Line key
3. Up/Call log key
4. Alphanumeric keys
5. Keypad Lock Key
6. Redial/Pause key
7. Microphone
8. Flash/Escape/VIP Key
9. Ringer volume Off
10. Down Key
11. Handsfree Key
12. Internal Key INT
13. Option/Softmenu Keys

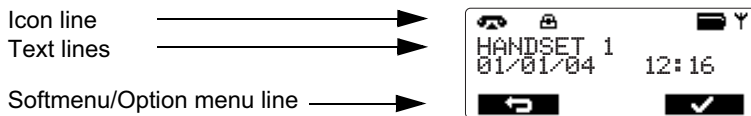


Base

14. Line/Handset in base indicator (LED)
15. Paging key
16. Answering machine Keys
17. Speaker
18. Voice prompt select switch
19. Numbers of ring Setting Key
20. VIP Code Key



Display (LCD)



Icons

	On hook
	Off hook
	Ringing
	Internal call
	Internal communication between 2 handsets
	Handsfree speaker ON
	Keypad locked
	Upper case
	Lower case
	Possible scroll direction
	Unread call log entry
	Read call log entry
	Call log entries (steady) New unanswered calls (blinking)
	Voice mail message
	Handset ringer off
	Alarm set
	VIP list
	In range (steady) Out of range (blinking)
	External line on hold
	Internal line on hold
	The battery is fully charged
	The battery is 25% drained
	The battery is half drained (50%)
	The battery is 75% drained
	The battery is low. You will hear warning signals and the battery symbol on the display will blink.

5.2 Navigating the menu

The handset has a menu system which is easy to use. Each menu leads to a list of options. The menu map is shown in “16 Menu structure” .

When the handset is switched On and in standby, press the option button under ‘**Menu**’ 13 to open the main menu.

Press the ▲ (3) or ▼ button (10) to scroll to the menu option you want. An arrow ► -icon shows the menu item you have selected. Then press [✓] (13) to select further options or confirm the setting displayed.



Exit or go back one level in the menu:

To go to the previous level in the menu, press [←] (13).

To cancel and return to standby at any time, press the **ESC** (8) key. If no button is pressed for 15 seconds, the handset returns to standby automatically.

6 Handset operation

6.1 Turning the handset on / off

- To turn the handset On, press the line key [☎] (2)
- To turn the handset Off, press the option button under 'Menu' (13) and then use the arrow keys ▲ (3) or ▼ (10) until "Power off" is selected. Press [✓] (13) to confirm or [←] (13) to leave the menu.

6.2 Setting the language

The telephone has 5 display languages: see display languages table on packaging box!!

To set the language, do the following:






- Press the option button under 'Menu' (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until "Handset" is selected
- Press [✓] (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until "Language" is selected
- Press [✓] (13) to confirm
- The language set appears on the display.
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly to select the language you would like to use.
- Press 'Save' (13) to confirm your selection or press [←] (13) to leave the menu.

6.3 Making Calls



6.3.1 External Call

- Press the Line key [☎] (2).
- The Line/Handset indicator [☎] (LED) (14) on the base unit will blink and the Call symbol [☎] appear on the display.
- You will hear the dial tone. Dial the telephone number you wish to call.
- The number appears on the display and is dialed.
- After finishing your call, press the Line key [☎] (2) to hang up.





6.3.2 Number preparation

- Dial the telephone number you wish to call. You can correct the number by pressing the  (13) key.
- Press the Line key  (2).
- The Line/Handset indicator  (LED) (14) on the base unit will blink and the Call symbol  appear on the display.
- The telephone number is dialled automatically.
- After finishing your call, press the Line key  (2) to hang up.

6.3.3 Redialling the last number dialled






- Press the Line key  (2).
- Press the Redial key  (6). The number you last called is dialled automatically.

6.3.4 Redial one of the last 5 numbers dialled

- Press the Redial key  (6). The number you last called appears on the display.
- Press the Redial key  (6) a few times until the desired number appears on the display.
- Press the Line key  (2).
- The number shown on the display is dialled automatically.
- After finishing your call, press the Line key  (2) to hang up.



6.3.5 Calling a programmed number from the Phone Book

The telephone has a Phone Book in which you can store telephone number with name (See also "9 The phone book"). To call a number from the Phone Book:



- Press the Phone Book key  (13). The first number of the Phone Book appears on the display.
- Press the Up or Down key  (3) /  (10) repeatedly to select the telephone number you want to call.
- Press the Line key  (2).
- The number shown on the display, is dialled automatically.
- After finishing your call, press the Line key  (2) to hang up.

6.4 Receiving a Call

During internal or external incoming call, the handset will start to ring. You can temporarily disable the handset ringing by pressing the option key 'Quiet' (13).




- All subscribed handsets will ring when you receive a call.
- The Call symbol  blinks on the display.
- The telephone number of the caller appears on the display if you have Caller ID service (CLIP). Consult your telephone company. The name of the caller also appears on the display if:
 - the number is programmed into the Phone Book with name
 - the network sends the name together with the telephone number
- Press the Line key  (2) to accept the external call.









OR

- Lift the handset off its base (if the Auto answer option is active, See "6.20 Auto answer")
- During the conversation the  symbol appear on the display and the call timer starts to run.
- After finishing your call, press the Line key  (2) to hang up or put the handset back on the base unit.



6.5 Redial list options



When scrolling through the redial list (see “6.3.4 Redial one of the last 5 numbers dialled”) you have the following options:

When the desired number is shown on the display press ‘**Option**’  and select with the up and down keys   the following options:

- ‘**Delete Call**’: to delete an entry in the redial list. Press   to confirm.
- ‘**Save number**’: to store the number into the phone book memory. Press   to confirm. Enter a name (See “9.1 Adding a number and a name to the phone book”) and press ‘**Save**’ . Edit the number and press ‘**Save**’  again.
- ‘**Delete all calls**’: to delete all entries in the redial list. Press   to confirm.

6.6 Activate/deactivate handsfree function

This function allows you to communicate without having to pick up the handset. When you are talking, press the Handsfree key   to activate the handsfree function.

Press the   button again to deactivate the handsfree function.





When you are calling in handsfree mode and you want to change the volume, press Up or Down key   repeatedly.





When you use the handsfree function for a long time, the batteries will drain quickly !

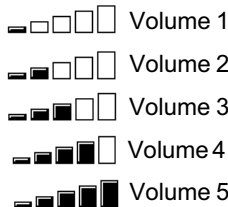
6.7 Out of range warning

If the handset is out of range of the base unit, a warning signal will sound.

- ‘**Searching**’ appears on the display and the symbol  blinks on the display.
- Move closer to the base unit.
- As soon as you are back within range of the base unit, a signal sounds and the symbol  stops blinking.

6.8 Setting the speaker volume

Use the Up and Down keys   during conversation to set the volume of the speaker. You can select from 5 levels. The telephone is set to level ‘3’ by default:



The handsfree volume can be set the same way as above!



6.9 Call duration indicator on the display

During an external call, the call duration is shown on the display:


E.g. “01:10:40” for 1 hour, 10 minute and 40 seconds.

The call duration remains visible on the display for 5 seconds after each call.

6.10 Turning off the microphone (mute)

To turn off the microphone during a call press the option key **'Mute'**  (13). Now you can speak freely without the caller being able to hear you. To activate the microphone again, press the option key **'Off'**  (13).

6.11 Pause key

If you dial a telephone number and you would like to add a pause to this number, press the Pause key **'P'**  (6) at the desired place in the number.

When you dial or redial this number, the pause (3 seconds) is automatically included.

6.12 Locating a misplaced handset (paging)



If you cannot find the handset, briefly press the Paging key  (15) on the base unit.



All handsets subscribed on the base unit will ring so you can locate the misplaced handset.


To stop the signal, briefly press the Line key  (2) on any handset.

6.13 Using the alphanumeric handset keypad

Use the alphanumeric keypad to type text. To select a letter, press the corresponding key. E.g. if you press the alphanumeric key '5', the first character 'j' appears on the display. Press it repeatedly to select other characters from this key.

Press the '2' key once to select the letter 'a'. If you would like to select both 'a' and 'b' after each other, first press the '2' key once to select 'a', wait 2 seconds until the cursor moves to the next position and then press the '2' key twice to select 'b'. You can delete characters mistakenly typed by using the Delete  key (13). The character in front of the cursor will be deleted. All characters can be deleted by pressing the Delete  key (13) for 1,5 seconds.


You can move the cursor by pressing the Up and Down keys  (3) /  (10).

You can switch between upper and lower case by pressing and holding the * -key  (9). The upper left corner will show 'abc' for lower case and 'ABC' for upper case.

You can change the input character set from English (ABC) to Latin (AÀÁ), Greek (ΑΒΓ) or Russian (АБВ) by pressing and holding the # key for 2 seconds.












6.14 Setting the ring volume level on the handset

You can change the ring volume of an incoming call (internal and external) between 0-5.

If you select level **'Off'** (level 0), the symbol  appears on the display. The handset will not ring when a call is received (the handset will always ring for internal calls).

Level '5' is the highest level. The telephone is set to level '5' by default.

6.14.1 Setting the ring volume for internal and external calls (0-5)

- Press the option button under **'Menu'**  (13)
- Press the Up or Down key  (3) /  (10) repeatedly until **'Handset'** is selected
- Press  (13) to confirm
- Press the Up or Down key  (3) /  (10) repeatedly until **'Ringer volume'** is selected
- Press  (13) to confirm
- The current volume is shown and hearable.
- Press the Up or Down key  (3) /  (10) repeatedly to select the desired volume.
- Press **'Save'**  (13) to confirm your selection or press  (13) to leave the menu.



- You can turn the handset ring volume off during ringing by pressing the option key 'Quiet'.
- By pressing the * key (9) for 3 seconds you can disable the handset ringer. The symbol will appear on the display. To re-activate, press * key (9) again for 3 seconds

6.15 Setting the ringer melody on the handset

You can change the ringer melody for an incoming call (internal or external). The unit has 9 ringer melodies to choose from (1-9). By default, the external ringer melody is set to '3' and the internal ring melody = '2'.

6.15.1 Setting a ringer melody for internal or external calls (1-9)

- Press the option button under 'Menu' (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Handset' is selected
- Press (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Ringtone' is selected
- Press (13) to confirm
- Select 'External' or 'Internal' and press (13)
- The current melody is shown and hearable.
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly to select the desired melody.
- Press 'Save' (13) to confirm your selection or press (13) to leave the menu

6.16 Locking the key pad

If you lock the keypad, it is impossible to dial a telephone number. You can only answer incoming calls.

The keypad lock symbol will appear on the display.

- Press and hold the # key (5) for 3 seconds.
- 'Keypad locked' will appear on the display.
- Press 'Unlock' (13) followed by ' #' (5) Key to unlock the keypad again.




6.17 Turning key click on/off

You can set the handset to make a beep whenever you press a key.

- Press the option button under 'Menu' (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Handset' is selected
- Press (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Keypad Beep' is selected
- Press (13) to confirm
- Select
 - 'ON': turn on key click
 - 'OFF': turn off key click
- Press 'Save' (13) to confirm your selection or press (13) to leave the menu.




6.18 Display contrast

To change the display contrast:

- Press the option button under **'Menu'** (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until **'Handset'** is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until **'Contrast'** is selected
- Press  (13) to confirm
- Select the contrast with the Up or Down key ▲ (3)/▼ (10)
- Press **'Save'** (13) to confirm your selection or press  (13) to leave the menu.



6.19 Changing the handset name

You can change the handset name displayed on the handset during standby (max. 15 characters).

- Press the option button under **'Menu'** (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until **'Handset'** is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until **'Handset name'** is selected
- Press  (13) to confirm
- Press  (13) to delete each letter of the name and use the alphanumeric keypad to enter the correct name.
- Press **'Save'** (13) to set the new handset name.

6.20 Auto answer

When there is an incoming call and the handset is on the base, the phone automatically takes the line when lifted. This function can be turned on or off.

- Press the option button under **'Menu'** (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until **'Handset'** is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until **'Autotalk'** is selected
- Press  (13) to confirm
- Select **On** or **Off** and press **'Save'** (13) to confirm

7 Default handset settings (Handset reset)




You can restore all handset settings back to default and erase all phonebook, call log, VIP list and redial entries.

The default settings are:

Base Select:	Auto select
Key Beep:	On
External Melody:	Melody 3
Internal Melody:	Melody 2
Ringer Volume:	Volume 5
Earpiece Volume:	Volume 3
Handsfree:	Volume 3
LCD Contrast:	5
Time Format:	24 hours







Handset Name:	Handset
Phone Book:	Empty
Call log:	Empty
VIP List:	Empty
Redial list:	Empty
Auto Answer:	Off

To restore the settings:

- Press the redial key  ⑥ for about 10 seconds until 'Handset reset?' appears
- Press  ⑬ to confirm or  ⑬ to stop

8 Setting the clock and alarm

8.1 Date and time

- Press the option button under 'Menu' ⑬
- Press the Up or Down key  ③ /  ⑩ repeatedly until 'Alarm/Clock' is selected
- Press  ⑬ to confirm
- Press the Up or Down key  ③ /  ⑩ repeatedly until 'Date and time' is selected
- Press  ⑬ to confirm
- Enter the last 2 digits of the year and press 'Save' ⑬
- Enter the month and press 'Save' ⑬
- Enter the day and press 'Save' ⑬
- Enter the hours and press 'Save' ⑬
- Enter the minutes and press 'Save' ⑬









When you turn the handset off or when you remove the batteries, you have to set the date and time again!




If you have Caller id on your telephone line and the operator sends date and time, your clock will be set automatically on an incoming call.

8.2 Hour format




- Press the option button under 'Menu' ⑬
- Press the Up or Down key  ③ /  ⑩ repeatedly until 'Alarm/Clock' is selected
- Press  ⑬ to confirm
- Press the Up or Down key  ③ /  ⑩ repeatedly until 'Set time format' is selected
- Press  ⑬ to confirm
- Select the time format (12h or 24h notation) and press 'Save' ⑬

8.3 Using the alarm feature

Set the date and time and use your handset to give you a reminder alarm. You can have different alarm settings for each handset registered to your base. The alarm rings only at the handset, not at the base or any other handset.

If one of the alarms is set, the alarm set icon  appears in standby mode on the display.


8.3.1 Set the alarm

- Press the option button under 'Menu' (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Alarm/Clock' is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Set Alarm' is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly and select one of the 4 types of settings: **Once**, **On Daily**, **Mon to Fri** or **OFF**. Confirm with  (13). If you choose **Once**, **On Daily** or **Mon to Fri** the display will show:

TIME (24hr):

07:00



Enter the time when you want the telephone to ring and confirm by pressing 'Save' (13). Press the Up or Down key ▲ (3)/▼ (10) repeatedly and select one of the 9 alarm melodies and confirm by pressing 'Save' (13).

- To deactivate the Alarm function, select 'Off' and confirm with  (13).


9 The phone book

The phonebook allows you to memorise 200 telephone numbers and names. You can enter names of up to 17 characters length and numbers of up to 24 digits length.



9.1 Adding a number and a name to the phone book

- Press the phonebook option key  (13).
- If no entries are stored in the phonebook memory, 'New Entry' is shown. Press  (13) to add a new entry.


OR




- Press 'Option' (13) and then  (13) to add a new entry.
- 'Name' appears on the display. Enter the name using the alphanumeric keys (4).
- Press 'Save' (13) and enter the telephone number.
- Press 'Save' (13) to store the record in the phonebook or press 'Esc' (8) to stop.

9.2 Looking up a number in the phone book





- Press the phonebook option key  (13).
- Enter the first letter of the desired name via the alphanumeric keypad (4).
- The first name in the list with this letter appears on the display.
- Press the Up or Down key ▲ (3)/▼ (10) to browse for other numbers in the Phone Book.
- If the desired number appears on the display, the number will be automatically dialled once the Line key  (2) is pressed.

9.3 Changing a name or number in the phone book

- Press the phonebook option key  (13).
- Enter the first letter of the desired name.
- The first name in the list with this letter appears on the display.
- Press the Up or Down key ▲ (3)/▼ (10) to browse and select the entry in the Phone Book.
- Once the desired number appears on the display, press 'Option' (13).
- Press the Up or Down key ▲ (3)/▼ (10) and select 'Edit entry'.

- Press  (13) to confirm.
- Press  (13) to delete each letter of the name and use the alphanumeric keypad to enter the correct name.
- Press 'Save' (13).
- Press  (13) to delete each number one by one and use the keypad to enter the correct number.
- Press 'Save' (13) to save the changes made.

9.4 Deleting name and number from the phone book

- Once the desired number appears on the display, press 'Option' (13).
- Press the Up or Down key  (3) /  (10) and select 'Delete entry'.
- Press  (13) when 'Delete entry?' appears to confirm, or press  (13) to stop.

10 VIP list







The VIP list contains phonebook records which are easily reachable by pressing the **VIP**-key (8). Each VIP entry can have its own ring melody.

You can copy up to 10 entries from the phonebook to the VIP list.







10.1 Copy phonebook entries to the VIP list

- Press the **VIP** key (8).
- If no entries are stored in the VIP list, 'New Entry' is shown. Press  (13) to add a new entry.





OR

- Press 'Option' (13) and then  (13) to add a new entry.
- The phonebook entries are shown.
- Enter the first letter of the desired name via the alphanumeric keypad.
- The first name in the list with this letter appears on the display.
- Press the Up or Down key  (3) /  (10) to browse for other numbers in the Phone Book. Entries which are already stored in the VIP list are indicated with the **VIP** icon and can't be copied.
- Once the desired number appears on the display, press 'Select' (13).
- The current melody number is shown. Use the Up or Down key  (3) /  (10) to select another melody (1-9) and press  (13) to confirm.

10.2 Changing a ring tone for a VIP entry

- Press the **VIP** key (8).
- Press the Up or Down key  (3) /  (10) until the desired entry is shown.
- Press 'Option' (13) and select 'Ringtone' and then  (13).
- The current melody number is shown. Use the Up or Down key  (3) /  (10) to select another melody (1-9) and press  (13) to confirm.






10.3 Deleting an entry from the VIP list

- Once the desired number appears on the display, press 'Option' (13).
- Press the Up or Down key  (3) /  (10) and select 'Delete entry'.
- Press  (13) when 'Delete entry?' appears to confirm, or press  (13) to stop.






11 Base operation

11.1 Setting the ring volume and melody of the base


11.1.1 Setting the base melody





















- Press and hold the  key at the base until the current melody is played and the answering On/Off  LED is blinking.
- Press the  or  key repeatedly until the desired melody is heard (1-9). When no key is pressed during 5 seconds, the On/Off  LED stops blinking and the melody will be set.

11.1.2 Setting the base ring volume

- Press and hold the  key at the base. The current melody will be played and the answering On/Off  LED will blink.
- Press the  or  key repeatedly until the desired volume is heard (0-5). When no key is pressed during 5 seconds, the On/Off  LED stops blinking and the volume will be set.

11.2 The R key (flash)

















Press the Flash key 'R'  to use certain services on your external line such as "call waiting" (if your telephone company offers this feature); or to transfer calls if you use a telephone exchange (PABX). The Flash key 'R' is a brief interruption of the line. You can set the flash time to 100ms or 250ms. Default is set to 100ms by default! However, if your system requires a longer flash time, you can change:

- Press the option button under '**Menu**' 
- Press the Up or Down key   /   repeatedly until '**Base Settings**' is selected
- Press   to confirm
- Press the Up or Down key   /   repeatedly until '**Recall**' is selected
- Press   to confirm
- Press the Up or Down key   /   repeatedly to select the desired flash time:
 - **Long** = 250ms
 - **Short** = 100ms
- Press '**Save**'  to confirm your selection or press   to leave the menu

11.3 Changing the PIN code (system pin code)

Certain functions are only available if you know the PIN code of the base.

The PIN code has 4 digits. The default PIN code setting is '0000'. If you would like to change the default PIN code and set your own secret code, do the following:



- Press the option button under '**Menu**' 
- Press the Up or Down key   /   repeatedly until '**Base Settings**' is selected
- Press   to confirm
- Press the Up or Down key   /   repeatedly until '**System Pin**' is selected
- Press   and enter the old pin code.
- Press '**Save**' . If the wrong pin code is entered, '**Incorrect pin**' is shown. If the correct pin code is entered the phone will ask you to enter the new pin. Enter the new system pin code and press '**Save**' .
- Enter the new pin code again to confirm and press '**Save**' .

11.4 Setting the dialling mode

There are two types of dialling modes that can be used on a telephone line:

- DTMF/Tone dialling (the most common)
- Pulse dialling (for older installations)

To change the dialling mode:

- Press the option button under 'Menu' (13)
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Base Settings' is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Dial mode' is selected
- Press  (13) and select the dial mode with the up and down keys ▲ (3)/▼ (10) and press 'Save' (13) to confirm.




12 Additional handsets and bases





You can subscribe up to 5 handsets on one base. Each handset can register to 4 base stations and the user can select which base he wants to use.

12.1 Adding a new handset



This is only needed when you have deregistered a handset or when you bought a new one

Keep the Paging key  (15) on the base unit pressed for 10 seconds until The Line/Handset indicator  (14) on the base unit begins to blink rapidly. The Line/Handset indicator  (14) will blink rapidly for 3 minutes. During these 3 minutes, the base unit is in subscribing mode and you must do the following to subscribe the handset:

- Press the option button under 'Menu' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Registration' is selected
- Press  (13) to confirm
- Select 'Register' and press  (13).
- Select a base (1-4) with the up and down keys ▲ (3)/▼ (10) and press  (13).
- Enter the system pin code (base pin code) and press  (13).
- The handset will now search for a base and register when found. The standby screen will appear when successfully registered and handset name and number will be shown.







Each handset can be subscribed to 4 different DECT base units. Each base unit is assigned a number from 1 to 4 in the handset. When you subscribe a new handset, you can assign a base unit number. It is best to use '1'.

12.2 Removing a handset

It is possible to cancel subscription of a handset to a base. You should do this if a handset is damaged and has to be replaced by a new one.



You can only cancel subscription of another handset, not the handset you are using to do the remove procedure.




- Press the option button under '**Menu**' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until '**Registration**' is selected
- Press  (13) to confirm
- Select '**De-registert**' and press  (13).
- Enter the system pin code (base pin code) and press  (13).
- Select a handset you wish to remove by pressing the numerical keys (1-5)
- Press  (13) to remove.

12.3 Selecting a base unit

If your handset is subscribed to several base unit stations (max. 4), you must select a base unit because the handset can only communicate with one base unit at a time. There are two possibilities:




12.3.1 Automatic selection

If you set the handset to 'automatic selection', the handset will automatically choose the closest base unit in standby.

- Press the option button under '**Menu**' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until '**Handset**' is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until '**Select Base**' is selected
- Press  (13) to confirm
- Select '**Auto**' and press  (13) to confirm.

12.3.2 Manual selection

If you set the handset to 'manual selection', the handset will only choose the base unit you have set.

- Press the option button under '**Menu**' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until '**Handset**' is selected
- Press  (13) to confirm
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until '**Select Base**' is selected
- Press  (13) to confirm
- Select '**Manual**' and press  (13) to confirm.
- Select the base with the Up and Down key ▲ (3)/▼ (10) and press '**Save**' (13).




Before you can select a base unit, the handset must be subscribed to the base first.

12.4 Using multiple handsets





These functions are only possible when more than 1 handset is subscribed to the base.



12.4.1 Calling another handset

- Press the INT key (12).
- '**Handset _**' appears on the display
- Dial the number of the handset you would like to call.
- After finishing your call, press the Line key  (2) to hang up.

12.4.2 Receiving an internal call



- The internal call icon  and the number of the handset calling, appear on the display.
- Press the Line key  (2) to accept the internal call.

OR


- Lift the handset off its base(if the Auto answer option is active, see “6.20 Auto answer”)
- During the call, the handset number of the caller and the symbol  appear on the display.
- After finishing your call, press the Line key  (2) to hang up.

12.4.3 Receiving an external call during an internal call

If you receive an external call during an internal call, you will hear a call waiting tone (double beep) on both handsets being used for an internal call.



- Press the Line key  (2) twice to accept the external call.
- After finishing your call, press the Line key  (2) to hang up.

12.4.4 Transferring a call to another handset

- You have an external caller on the line.
- Press the INT key (12). “**Handset _**” appears on the display.
- Dial the number of the handset to which you would like to transfer the call.
- If the handset dialled is answered, you can have an internal conversation. Press the Line key  (2) and the external call is transferred.
- If the handset dialled is not answered, press the option key ‘**END**’ (13) to speak to the external caller again.

12.4.5 Conference call (two internal handsets and one external caller)



You can have a telephone conversation with one internal and one external caller at the same time.

- While on the line with an external caller, press the **INT** key (12). The external line is put on hold and the  icon appears on the display.
- Dial the number of the handset you would like to include in the call. You can toggle between Internal and External line by pressing the INT-key (12). When the 2nd handset is put on hold while talking with the external line the  icon appears on the display.
- Once the handset dialled is answered, press the option key ‘**Conf.**’ (13).
- Now you are connected to one external and one internal caller (conference call).



13 Caller ID/CLIP

**This service only works when you have a Caller ID/Clip subscription.
Contact your telephone company for more information.**

When you receive a call, the telephone number of the caller, the date and time appears on the handset display. If the name is programmed in the Phone Book, the name in the Phone Book is displayed!

The telephone can store 30 calls in a Call List that can be reviewed later. When the memory is full, the new calls automatically replace the oldest calls in the memory. The symbol  on the display blinks if there are calls not answered in the call list. If the Call List is empty and you press the Up key  (3), ‘**Call list empty**’ will be shown.

You can view the information of an incoming call:

- Press the Up key ▲ (3). The name (if sent by the network or present in the Phone Book memory) of the caller will be shown on the first line. The telephone number of the caller on the 2nd line and date and time on the 3rd line. At the end of the 3rd line you also have the indication of the following:
 -  Unread or unanswered call
 -  Read or answered call

13.1 The Call List


The calls received are stored in the Call List (max. 30 numbers).

- Briefly press the Up key ▲ (3) to view the most recent call.
- The name of the most recent caller appears on the display. If no name is available, 'NO NAME' appears on the first line.
- The date and time the call was received are linked to each call.
- Press the Up key ▲ (3) to browse other numbers on the list.




- If neither the Up or Down key ▲ (3)/▼ (10) is pressed for 15 seconds, the telephone will return to standby mode.
- After a call is received, the number of the caller remains on the display for 15 seconds after the last ring.
- Caller ID is not available while you are on the line with a caller and there is a second incoming call.

13.2 Calling a number from the Call List


- Press the Up key ▲ (3) to go into the Call List
- Press the Up key ▲ (3) to look up the desired number.
- Once the number is on the display, press the Line key  (2) and the number is dialed automatically.

13.3 Storing a number from the Call List in the Phone Book


- Press the Up key ▲ (3) to go to the Call List.
- Press the Up key ▲ (3) to look up the desired number.
- Press 'Option' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Save number' is selected
- Press  (13) to confirm.
- The name will be shown if the name was sent by the network. You can edit or add a name before saving.
- Press 'Save' (13) to go to the telephone number. Edit the number if needed and press 'Save' (13) again to store the entry into the phonebook
- The telephone returns to the call list.

13.4 Deleting numbers from the Call List

13.4.1 Deleting one number



- Press the Up key ▲ (3) to go to the Call List.
- Press the Up key ▲ (3) to look up the desired number.
- Press 'Option' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Delete call' is selected
- Press  (13) to confirm
- The call is deleted and the next call appears on the display.

13.4.2 Delete all numbers

- Press the Up key ▲ (3) to go to the Call List.
- Press 'Option' (13).
- Press the Up or Down key ▲ (3)/▼ (10) repeatedly until 'Delete all calls' is selected
- Press  (13) to confirm
- All calls are deleted.

14 Voice mail indicator

This function only works if you have the voice mail or phone mail service and if the network sends this indication along with the caller ID (CLIP) information!

When you receive a new message in your voice mail system, the  icon will appear on the display. Once you have listened to your messages, the  icon will disappear.

15 Answering Machine

The Cocoon 951 has a built-in digital answering machine with a recording capacity of 9 minutes. The answering machine can be operated remotely and features the possibility of recording two outgoing messages (OGM 1 and OGM 2) (maximum of 2 minutes).

There are 2 possibilities:


- With OGM 1, the caller has the possibility to leave a message
- With OGM 2, only the outgoing message is given without the caller having the opportunity to leave a message


The max. recording time for each incoming message = 3 minutes. An internal voice will state various information, such as day and time of the call, as well as settings such as VIP code, ring tones. The languages of the internal voice is stated on the packaging!

15.1 Setting the internal voice prompt language

There are 3 voice prompt languages which can be selected by the switch at the bottom of the base. Please set the switch at the desired language and press the play ► key to confirm the language setting.

15.2 LED display

The new message LED  will flash if new messages have been received; the number of flashes between each long pause indicates how many new calls have been recorded.

If the answering machine is switched off, the On-Off LED  does not light.

MEMORY FULL-LED is turned on when the internal memory is full and no new messages can be recorded.

15.3 Answering machine key functions

Key	Stand-by mode		During message play-back
	Press key briefly	press key for 2 seconds	
1	Play OGM	Record OGM	Go to previous message
2	Playback messages	None	Pause
3	None	Record memo	Skip message
4	Set volume speech	None	Set volume
5	Select OGM	Switch On-Off	Stop
6	Play VIP-code	Set VIP-code	None
7	Current number of ring tones	Set numbers of ring tones	None
8	Playback Time	Set date/time	None
9	None	Delete all messages	Delete message or delete OGM

15.4 Outgoing Messages

Two outgoing messages of 2 minutes can be recorded (OGM1 and OGM2).

- Outgoing message 1 for the answering function and possibility for callers to leave a message.
- Outgoing message 2 for the answering function without allowing callers to leave a messages on the machine.

15.4.1 Recording outgoing messages (OGM 1 or OGM 2)

- Press the -key to select the OGM.
- A voice will playback the recorded OGM
- Press the -key for two seconds
- Record the outgoing message after the beep
- Press the Stop -key to stop recording.



The recording cannot exceed 2 minutes. If no outgoing message is recorded, the prerecorded outgoing message is used.

15.4.2 Playback the Outgoing Message

To check the outgoing message now set:

- Press the -key.

Note: To stop playing the welcome note briefly press the Stop -key.

15.4.3 Select outgoing message

- Press the -key to switch between the 2 outgoing messages.
- The internal voice will confirm the set outgoing message.



It is only possible to select an outgoing message if the answering machine is turned on. If the memory is full, only outgoing message 2 can be selected (only answering without recording messages)

15.4.4 Erasing the Outgoing Message

If you erase the outgoing message, the default message will be played 'Please call later'. Erase the outgoing message as follows:

- Select the desired outgoing message by pressing the \downarrow / \blacksquare -key.
- Press the ☎ key to play the outgoing message.
- Keep the \times key pressed down when the OGM is played back.

15.5 Turning Answering Machine On/Off

If the answering machine is on, the \downarrow -LED will light up and the machine will automatically pick up the line after a number of rings (see "15.6 Setting Number of Rings").

- Press the \downarrow key for 2 seconds to switch on the answering machine. A voice confirms the setting and says which outgoing message is active (OGM 1 or OGM 2).
- Press the \downarrow key for another 2 seconds to switch off the answering machine. A voice confirms the setting.



Even if the answering machine is off, the machine will automatically pick up after 10 rings in order to enable remote activation (see "15.16 Remote Operation").

15.6 Setting Number of Rings



The $\Delta\bullet$ key is at the bottom of the base.

The number of rings after which the answering machine will answer calls can be set from 2 – 9 and TS (Toll saver). The standard setting is 3 rings. In Toll saver mode, the machine will answer after 5 rings if there are no new messages, and after 2 rings if there are new messages. If there are no new messages and you call your machine to check your messages remotely (see "15.16 Remote Operation"), you can hang up after the 2nd ring. You do not need to pay connection fees and you know that you do not have any new messages.

- Briefly press the $\Delta\bullet$ key. A voice will state the current number of rings.
- Press the $\Delta\bullet$ key for 2 seconds to set the number of ringing tones.
- Press the \ll or \gg key to change the current number of rings.
- Confirm the setting by pressing the $\Delta\bullet$ key. The current ring setting is confirmed by the internal voice.



If you do not press any keys for 3 seconds, the machine will revert back to the answering machine menu, without changing the settings.

15.7 Checking Number of Rings

- Press the $\Delta\bullet$ key briefly.
- The internal voice will state the number of rings set.











15.8 Setting Day and Time

The day and time setting of the answering machine is independent of the telephone component. The day and time of each call is registered and announced during play-back.

The

format of the hour depends on the language of the internal voice. e.g. English is in 12-hour format and German is in 24-hour format.

Programming the day and time:


- Keep the -key pressed down for 2 seconds.
- The internal voice will ask you to set the day.
- Press a few times on  or  keys to set the day. The internal voice states the current settings.
- Press the  key to confirm the day.
- The internal voice will ask you to set the hour.
- Press a few times on  or  keys to set the hour.
- Press the  key to confirm the hour.
- The internal voice will ask you to set the minutes.
- Press a few times on  or  keys to set the minutes.
- Press the  key to confirm the minutes.

The complete day and time setting is then repeated for confirmation.

Notes:

- If you do not press any keys for 8 seconds, the previous day/time setting is saved and the machine automatically exits the day/time setting mode.
- When you use the machine for the first time and have not yet set the day/time, no day/time registration of incoming messages is recorded.
- If there is a loss of power to the base, the day/time must be re-entered.

15.9 Checking Day/Time







- Press the  key to announce the day/time. The internal voice will say the current day/time setting.





15.10 Programming the VIP Code

 **The  key is at the bottom of the base.**

The VIP code is a 3-digit code used to operate the machine remotely (see “15.16 Remote Operation”). The VIP code is set to '321' by default.

15.10.1 Changing the VIP Code

- Keep the - key pressed down for 2 seconds to change the VIP code.
- The internal voice asks you to set the VIP code and says the first number.
- Press a few times on  or  keys to set the first number of the VIP code.
- Press the  key to confirm the first number. The internal voice says the current set 2nd digit of the VIP code.
- Press a few times on  or  keys to set the second digit of the VIP code.

- Press the  key to confirm the second number. The internal voice says the current set 3rd digit of the VIP code.
- Press a few times on  or  keys to set the third digit of the VIP code.
- Press the  key to confirm the VIP code. You will hear a long beep. The internal voice says the new VIP code for confirmation.

Note: If you do not press any keys for 8 seconds, the previous VIP code is saved and the machine automatically exits the VIP setting mode.

15.10.2 Checking the VIP Code

- Press the  key to play the VIP code. The internal voice says the current VIP code.

15.11 Operation

If a call is received and the answering machine is turned on, the answering machine will automatically pick up the line after the set number of rings. If



- Outgoing message 1 has been selected, it will be played. After the outgoing message, a beep will be heard and the caller can leave a message (of a max. 3 minutes).
- Outgoing message 2 has been selected, it will be played. After the beep, the line will automatically be disconnected. The caller does not have the possibility to leave a message.










If, during pick-up, nothing is said for 8 seconds, the line will be automatically disconnected.

15.12 Recording a Memo

With the Cocoon 951, you can record memos. These memos are considered an incoming message that can be picked up later by the user. The max. recording time for a memo is 2 minutes.

- Press the  key for 2 seconds. After the beep, say your memo.
- Press the Stop -key to stop recording.

15.13 Playback of Incoming Messages and Memos

- Press the  key to play the messages and memos.
- An internal message tells you how many messages there are (total) and how many new (unheard) messages.
- The messages are played one at a time. If there are new messages, only the new messages (those that have not been heard) are played.
- For each message, the internal voice says the day and time the message was recorded
- During playback, you can:
 - go to the beginning of the current message by pressing the  key once.
 - go to the previous message by pressing the  key twice.
 - stop playback by pressing the Stop  key.
 - interrupt playback by pressing the Pause key . Press the Pause key  again to restart playback.
 - go to the next message by pressing the  key.

15.14 Erasing Messages

15.14.1 Erasing Messages One at a Time during Playback

Start message playback as explained above.

- When the message to be erased starts playing, press the delete \times key for 2 secs
- During erase the internal voice will tell you that the message is being erased.
- The machine will start playing the next message.

15.14.2 Erase all messages

One can also erase all heard messages at one time. This erases only the messages that have already been heard. New messages are not erased.

- Press the delete \times key for 2 seconds.
- The internal voice confirms that the messages have been erased by saying how many new (unheard) messages there are.

15.15 Memory Full

If the memory is full, MEMORY FULL-LED will flash. If the answering machine is turned on and a call comes in, the machine will automatically play OGM 2 (answering machine function without recorded caller message).

When listening to the messages, the internal voice will say that the memory is full and then play back the messages.

- Erase all the messages after listening to them.
- The memory is free again.

15.16 Remote Operation

The answering machine can only be operated remotely using a touch-tone phone (DTMF tone selection system).

- Call your machine.
- The answering machine picks up the line, you hear the outgoing message and a beep.
- After the beep, slowly dial the VIP code (default 321).
- You will hear two short beeps for confirmation.
- Enter the next codes to use the desired function:

a) Listening to Messages

- Press '2' (listen to messages). The answer machine will play the messages.

During playback, you have the following options:

- Press '2' to stop playback.
- Press '2' to restart playback.
- Press '3' to go to the next message.
- Press '1 1' to go to the previous message.
- Press '1' to repeat the current message.
- Press '6' to stop playback.
- Press '7' to erase the current message.

b) Erasing All Old Messages

After listening to all messages, press '0' to erase all messages.

c) Playing Outgoing Message

- Press '4' to play the current outgoing message.

d) Recording Outgoing Message

- Press '9' to select OGM 1 or OGM 2.
- Press '5' to start recording
- A beep will indicate that you can start recording.
- Say your message.
- Press '6' to stop recording.

Note: Recording will be automatically interrupted after 2 minutes.

e) Turning Answering Machine On/Off

- Press the '9' key to switch on the answering machine.
- Press the '8' key to turn off the answering machine.

f) Ending Remote Operation

If you want to end remote operation, press '6'.

15.17 Turning Answering Machine on remotely


If the answering machine is switched off, you can turn it on remotely.

- Call your machine.
- The machine will pick up automatically after 10 rings and play outgoing message 2.
- Dial the VIP code (default 321) slowly during the message plays.
- Press the '9' key.
- The internal voice will say that the answering machine has been turned on.
- Press '6' to stop operation.

16 Menu structure

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7	Level 8
Menu	Handset	Ringtone	External	Melody 1-9			
			Internal	Melody 1-9			
		Ringer Volume	Off				
			Volume 1-5				
		Handset Name					
		Keypad Beeps	On				
			Off				
		Contrast	Level 1-8				
		Autotalk	On				
			Off				
		Select Base	Auto				
			Manual	Basis 1-4			
		Language	Deutsch				
			English				
			Español				
			Nederlands				
			Français				
	Base settings	Dial Mode	Tone				
			Pulse				
		Recall	Short				
			Long				
		System PIN	Old PIN	New Code	Again		
	Alarm/Clock	Set Alarm					
		Date and Time	Year	Month	Day	Hour	Minute
		Set Time Format	24 Hour				
			12 Hour				
	Registration	Register	Select Base	System PIN :			
		De-register	System PIN :	Select Handset			
	VIP List	New entry					
		Delete entry					
		Change Ring Tone					
	Power off						

17 Trouble shooting

Symptom	Possible cause	Solution
No display	Batteries uncharged	Check the position of the batteries Recharge the batteries
	Handset turned OFF	Turn ON the handset
No tone	Telephone cord badly connected	Check the telephone cord connection
	The line is occupied by another handset	Wait until the other handset hangs up
The icon  flashes	Handset out of range	Bring the handset closer to the base
	The base has no power supply	Check the mains connection to the base
	The handset is not registered to the base	Register the handset to the base
Base or handset do not ring	The ringing volume is zero or low	Adjust the ringing volume
Tone is good, but there is no communication	The dialling mode is wrong	Adjust the dialling mode (pulse/tone)
Telephone does not react to pressing the keys	Manipulation error	Remove the batteries and put them back in place
	Keypad lock ON	Turn OFF the Keypad Lock
Flash (R) Key does not work	Wrong Flash time	Change the flash time setting

18 Technical characteristics

Standard:	DECT (Digital Enhanced Cordless Telecommunications) GAP (Generic Access Profile)
Frequency range:	1880 MHz to 1900 MHz
Number of channels:	120 duplex channels
Modulation:	GFSK
Speech coding:	32 kbit/s
Emission power:	10 mW (average power per channel)
Range:	300 m in open space /50 m maximum inhouse
Base power supply:	In: 230 VAC / 50 Hz / 50mA Out: 6VDC / 400mA / 4.5 VA
Handset Batteries:	2 rechargeable batteries AAA, NiMh
Handset standby time:	110 hours in standby
Handset talk time:	12 hours
Charging time:	16 hours
Normal conditions of use:	+5 °C to +45 °C
Dialling mode:	Pulse / Tone
Flash time:	100 or 250 ms
Measurements:	Base: 128 x 140 x 58 mm Handset: 140 x 53 x 31 mm
Weight:	Base with power supply included: 438g Handset with 2 batteries: 115g

19 Warranty

19.1 Warranty period

The Ucom units have a 36-month warranty period. The warranty period starts on the day the new unit is purchased. The warranty on batteries is limited to 6 months after purchase. Consumables or defects causing a negligible effect on operation or value of the equipment are not covered.

The warranty has to be proven by presentation of the original purchase receipt, on which the date of purchase and the unit-model are indicated.

19.2 Warranty handling

A faulty unit needs to be returned to a Ucom service centre including a valid purchase note. If the unit develops a fault during the warranty period, Ucom or its officially appointed service centre will repair any defects caused by material or manufacturing faults free of charge. Ucom will at its discretion fulfil its warranty obligations by either repairing or exchanging the faulty units or parts of the faulty units. In case of replacement, colour and model can be different from the original purchased unit.

The initial purchase date shall determine the start of the warranty period. The warranty period is not extended if the unit is exchanged or repaired by Ucom or its appointed service centres.

19.3 Warranty exclusions

Damage or defects caused by incorrect treatment or operation and damage resulting from use of non-original parts or accessories not recommended by Ucom are not covered by the warranty.

Ucom cordless phones are designed to work with rechargeable batteries only. The damage caused by the use of non-rechargeable batteries is not covered under warranty.

The warranty does not cover damage caused by outside factors, such as lightning, water and fire, nor any damage caused during transportation.

No warranty can be claimed if the serial number on the units has been changed, removed or rendered illegible.

Any warranty claims will be invalid if the unit has been repaired, altered or modified by the buyer or by unqualified, non-officially appointed Ucom service centres.

20 Service address and support

Please see extra paper (Service address and support numbers) or www.ucom.be.

21 Declaration of Conformity and manufacturer

Topcom Europe Nv.
Grauwmeer 17
3001 Heverlee
Belgium

DECLARATION OF CONFORMITY

We manufacturer, Topcom Europe Nv, Grauwmeer 17, 3001 Heverlee, Belgium, declare that our product :

Type: Wireless Telephone Device (DECT)

Model: UCOM Cocoon 951

Class of equipment: Class 1

is in compliance with the essential requirements and other relevant provisions of the R&TTE directive 1999/5/EC and carries the CE mark accordingly.

Supplementary information:

The product complies with the requirements of:

- EN60950
- EN 301489-01
- EN 301489-06
- EN 301406

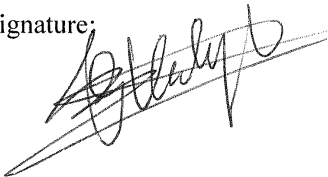
Date: 09/08/2007

Place: Heverlee, Belgium

Name: Verheyden Geert

Function: Technical Director

Signature:



European contact: Topcom Europe Nv, R&D department, Research Park, Grauwmeer 17, 3001 Heverlee, Belgium. Tel : +32 16 398920, Fax : +32 16 398939

SERVICE RETURN CARD

Please fill in this card in CAPITAL LETTERS and attach to the product when you return in for service.

Customer Details

Name:

Surname:

Street:

Nr.: Box:

Location: Post code:

Country:

Tel.:

E-mail:

Product Details

Model name:

Serial Nr:

Purchase date: -- (DD/MM/YYYY)

Fault description: _____

(Original proof of Purchase has to be attached to this return card to be valid for warranty)

Product Details

Model name:

Serial Nr:

Purchase date: -- (DD/MM/YYYY)

Fault description: _____

(Please keep this part for future reference)

Cocoon 951

visit our website
www.ucom.be